

# Yearly Curriculum Mapping – Technology & Art 2021-22

## Curriculum Intent:

### Food Technology

The Food Technology curriculum has been created to instil a love of cooking in all our students (1). Throughout their time in school, we aim to engage and encourage independence through practical participation (2) with learning to cook being a crucial skill for life (3).

### Product Design

The Product Design curriculum has been designed to allow students to exercise their creativity through designing and making (1). They are taught to combine problem solving with knowledge (2) and understanding of materials and manufacturing in order to design and make high quality products for the modern world (3).

### Textiles

The Textiles curriculum is designed to be inspiring, creative and practical (1). Allowing students to build on the knowledge, skills and techniques gained in the previous year (2) in order to be able to work with a range of different fabrics to create exciting soft furnishings as well as fashion garments (3).

### Art

The Art curriculum provides students with the opportunities to develop their skills creatively (1) using a range of media and materials as well as an opportunity to express their individual interests, thoughts, and ideas (2). Students are taught not only how to use formal elements within their artwork such as line, tone, colour, space, texture etc., (3) but to also analyse how these elements are used as powerful visual communication tools to create effect pieces of artwork (4).

	CURRICULUM MAPPING KEY	Year/Subject/Exam Board	Theme/Exam Paper	Topic	What will the students be learning?	Assessment	
	HT1	HT2	HT3	HT4	HT5	HT6	Assessments
Y7	<p><b>Me Myself and Hanson</b> Technology Baseline assessment Task An assessment for teachers to be able to adapt the curriculum to meet the needs of students. Summative assessment point at the end of the 2 week project. (1, 3)</p>	<p><b>Exam Paper &amp; NEA Skills</b> Food Skills – Basic cooking skills Introduction to the kitchen and the use of hob, oven &amp; grill. Basic recipes which can then be adapted e.g. pastry, bread etc. 3 x Assessment points taken throughout the project. (1,2,3)</p>	<p><b>Exam Paper &amp; NEA Skills</b> Textiles Skills - Cushions Introduction to textiles techniques and the basic equipment used such batik pot etc. Hand sewing skills. Printing and dyeing techniques. 3 x Assessment points taken throughout the project. (1,2,3)</p>	<p><b>Exam Paper &amp; NEA Skills</b> Resistant Materials – Gift in a Box Introduction to wood working tools and equipment. Introduction to basic metal work e.g. casting. 3 x Assessment points taken throughout the project. (1,2,3)</p>	<p><b>Component 1&amp;2</b> Introduction to Art – 1. Formal elements, 2. Colourful Artists &amp; 3. Under the Sea 1. Tone, mark making, cross hatching continuous lines, regular shapes, irregular shapes, colour theory. 2. Complementary colours, Fauvism, Franz Marc, Raul Duff, Sonia Delauney 3. Oil pastel, clay, sculpture design and making. 3 x Assessment points taken throughout the project. (1,2,3,4)</p>	<p>*Once the Me, Myself &amp; Hanson Baseline assessment is complete Y7 students will rotate around the different technology areas. These areas include Textiles, Food, Resistant materials &amp; Art and involve the undertaking of 9-week projects.</p> <p>Projects are designed to introduce a range of different skills and theory- based topics relating to the subject area, taught by subject specialists.</p>	3 x assessment points per project
Y8	<p><b>Exam Paper &amp; NEA Skills</b> Food – Further Food Skills Developing recipes to produce own food products. Increased skill recipes, use of other kitchen equipment e.g. blenders. Sensory analysis of products. 3 x Assessment points taken throughout the project. (1,2,3)</p>	<p><b>Exam Paper &amp; NEA Skills</b> Resistant Materials – USB Night Light &amp; Boat Car Developing wood working skills and use of more machines e.g. drill. Use of jigs. 3 x Assessment points taken throughout the project. (1,2,3)</p>	<p><b>Exam Paper &amp; NEA Skills</b> Textiles – Graffiti Bag Developing textiles skills, designing own textiles products. Becoming familiar with the sewing machine. More advanced textiles techniques e.g. machine applique. 3 x Assessment points taken throughout the project. (1,2,3)</p>	<p><b>Component 1&amp;2</b> Pop Art and Face &amp; Materials 1. Artist Research- Burton Morris, Paint, felt pens. 2. Picasso research page, abstract portrait, collage, clay face. 3 x Assessment points taken throughout the project. (1,2,3,4)</p>	<p>*Y8 students will rotate around the different technology areas. These areas include Textiles, Food and Resistant materials &amp; Art and involve the undertaking of 10-week projects.</p> <p>Projects build upon the skills and theory-based topics taught in Y7 to provide further depth to the different subject areas as well as the range of curriculum areas. These are taught by subject specialists.</p>	3 x assessment points per project	



Y9 Food Skills	<p><b>Exam Paper LO4</b> Unit 1 theory Introduction to the course. Food safety and food borne illness. How environmental health officers operate along with roles and responsibilities for catering establishments. 2 x project assessment plus 1 x assessment test. <b>(1,2,3)</b></p>		<p><b>NEA Skills LO2</b> Street food project A mini NEA style project to introduce students to the layout and expectations of the coursework. Lots of higher level practical skills practice with opportunity to adapt and modify recipes. Introduction to time plans and mise en place. 2 x project assessment <b>(1,2,3)</b></p>		<p>*Y9 students will make a preference for which of the Art &amp; Technology areas they wish to study, covering 2/4 over the year. They will complete 2 x 20-week units of work made up of smaller projects.</p> <p>Projects are designed to continue to build the depth of curriculum in the chosen areas whilst allowing students to begin to focus on specific curriculum areas within Technology &amp; Art. Some elements of the GCSE specification are also covered to introduce some of the key concepts. These are taught by subject specialists.</p>			2 x project assessment plus 1 x theory assessment.
Y9 Product	<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> Practical Skills Box Exploring ways of joining wood, both permanent and temporary fixings. Exploring different wood joints. 2 x project assessment plus 1 x assessment test. <b>(1,2,3)</b></p>		<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> African Wall Light Exploring designs inspired by African culture. Working with timber and polymers to produce a wall light using CAD &amp; basic electronics. 2 x project assessment <b>(1,2,3)</b></p>					2 x project assessment plus 1 x theory assessment.
Y9 Textiles	<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> Practical Skills – Play Cube Revisiting textiles techniques and exploring more advanced techniques such as reverse applique to produce a child’s play cube on which demonstrates the skills to a high quality. 2 x project assessment plus 1 x assessment test. <b>(1,2,3)</b></p>		<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> Fancy Dress Apron Further developing textiles skills to design and make a children’s apron based around a fancy dress theme, including developing patterns. 2 x project assessment <b>(1,2,3)</b></p>					2 x project assessment plus 1 x theory assessment.
Y9 Art	<p><b>Component 1&amp;2</b> Natural Forms Black biro study, bleach reduction trials, Karl Blossfeldt AO1 Page, Colouring Pencil Study Baseline assessment plus 2 x project assessment <b>(1,2,3,4)</b></p>	<p><b>Component 1&amp;2</b> Natural Forms Ernst Haeckel AO1 Page, Mindmap, Collage, Monoprint, Yellena James AO1 Page 2 x project assessment <b>(1,2,3,4)</b></p>	<p><b>Component 1&amp;2</b> Ideas Development Fruit / Lino Repeated fruit Drawing, Design Development, Lino Cutting &amp; Printing 2 x project assessment <b>(1,2,3,4)</b></p>					Baseline plus 6 x Project Assessments
Y10 Hospitality & Catering EQUAS Level 1/2 Hospitality & Catering	<p><b>Exam Paper LO1</b> Unit 1 theory Introduction to the hospitality industry including commercial / non-commercial establishments and working conditions in the H&amp;C industry Baseline assessment plus LO1 mock question paper <b>(1,2,3)</b></p>	<p><b>Exam Paper LO 2&amp;3</b> Unit 1 theory Comparing different catering establishments. Looking at the different types of suppliers to the industry and the benefits of styles of service 1 x LO2 mock question paper 1 x LO3 mock question paper <b>(1,2,3)</b></p>	<p><b>Exam Paper LO4</b> Unit 1 theory Food safety and food borne illness. How environmental health officers operate along with roles and responsibilities for catering establishments. 1 x LO4 mock question paper Interim assessment of NEA practical skills <b>(1,2,3)</b></p>	<p><b>Exam Paper LO5</b> Unit 1 theory Be able to propose a hospitality and catering provision to meet specific requirements considering the type of customer, equipment and provision available. 1 x LO5 mock question paper Interim assessment of NEA practical skills <b>(1,2,3)</b></p>	<p><b>Exam Paper &amp; NEA Skills</b> Preparation for Unit 1 exam Revision and mock paper for exam. Knowledge organisers and exam question tips and practice. 3 x in class tests covering all exam content <b>(1,2,3)</b></p>	<p><b>NEA Coursework</b> NEA Mock Concentrating on practical skills. Practice NEA Project, following a previous brief as set by the exam board. Y10 Mock Exam (June) + NEA Mock <b>(1,2,3)</b></p>	<p>1 x Y10 Mock Exam (June)</p> <p>*Y10 focusses on the LO1-4 content to allow students the opportunity to complete the exam at the end of Y10. This provides an opportunity to re-sit and improve in Y11 if needed.</p>	
Y10 Food BTEC Home Cooking Skills	<p><b>Level 1 Unit 1</b> Level 1 Home Cooking Theory Assessment LO 1.1 Introduction to the brief Hygiene and Safety Skills Select and prepare ingredients for a recipe. Choosing ingredients, Kitchen Basic and Recipes Project assessments plus assessment test <b>(1,2,3)</b></p>		<p><b>Level 1 Unit 1</b> Assessment LO 1.2 Equipment and cooking methods Using cooking skills when following a recipe Skills and Following recipes Introduction to food hygiene and preparation and cooking process. Project assessments plus in-class practical mock <b>(1,2,3)</b></p>		<p><b>Level 1 Assessment Task</b> Assessment LO 1.3 Nutrition and Dietary needs Demonstrate food safety and hygiene throughout the preparation and cooking process. Using knives safely, Raw meats, food labelling, cooling, and refrigerating and freezing. Project assessments plus in-class assessment test <b>(1,2,3)</b></p>		*No Mock exam due to teacher assessment.	



<p><b>Y10 Textiles</b> <b>AQA GCSE Design &amp; Technology</b></p>	<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> <b>Garment – Shorts &amp; Top</b> Developing textiles skills further to design and make a garment (shorts). Looking at the use of patterns, dyeing fabric, shaping fabric and adding embellishment &amp; decoration to create a final garment set. Interim assessments of project work Final summative assessment of project (1,2,3)</p>		<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> <b>Bag Project</b> Combining skills learnt to design &amp; create a bag using their own patterns. Demonstrating the textiles skills in dyeing, colouring, printing of fabric as well as decoration &amp; embellishments. Interim assessments of project work Final summative assessment of project (1,2,3)</p>		<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> <b>Jewellery &amp; Polymers</b> Exploring the use of polymers in Textiles to create accessories and components e.g. buttons. Making use of CAD skills. Interim assessments of project work Final summative assessment of project (1,2,3)</p>	<p><b>NEA Coursework</b> <b>NEA Coursework Project</b> Exploring a context challenge set by the exam board (1<sup>st</sup> June). Researching the work of existing designers and existing products. Interim Assessments of NEA Y10 Mock Exam (June) (1,2,3)</p>	<p>1 x Y10 Mock Exam (June)  Interim assessments of project work Final summative assessment of projects  Interim assessment of NEA coursework which contributes to the final NEA GCSE grade</p>
<p><b>Y10 Product</b> <b>AQA GCSE Design &amp; Technology</b></p>	<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> <b>Pewter Casting</b> Developing casting skills including CAD/CAM to produce 3D layered moulds to cast from. Introduction of enamelling to add colour to metal work products. Interim assessments of project work Final summative assessment of project (1,2,3)</p>	<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> <b>Ergonomics Chair</b> Introduction to ergonomics and anthropometrics to design, develop and model a prototype chair to fit the proportions and needs of an ergonomist. Interim assessments of project work Final summative assessment of project (1,2,3)</p>	<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> <b>Disability Toothbrush</b> Considering the needs of a disabled person in order to design a suitable hand-held product that will improve their everyday life. Working to a fixed brief and meeting the needs of a client. Interim assessments of project work Final summative assessment of project (1,2,3)</p>	<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> <b>Desk Tidy</b> Developing accuracy skills to produce a desk tidy to a basic design which can be personalized. The application of different surface finishes. Interim assessments of project work Final summative assessment of project (1,2,3)</p>	<p><b>Exam Paper &amp; NEA Manufacturing Skills</b> <b>Lighting</b> Working to a design brief to develop a lighting product. Introduction to basic electronics. Testing of materials – plastics. Manufacturing a final product. Interim assessments of project work Final summative assessment of project (1,2,3)</p>	<p><b>NEA Coursework</b> <b>NEA Coursework Project</b> Exploring a context challenge set by the exam board (1<sup>st</sup> June). Researching the work of existing designers and existing products. Interim Assessments of NEA Y10 Mock Exam (June) (1,2,3)</p>	<p>1 x Y10 Mock Exam (June)  Interim assessments of project work Final summative assessment of projects  Interim assessment of NEA coursework which contributes to the final NEA GCSE grade</p>
<p><b>Y10 Art</b> <b>AQA GCSE Art &amp; Design</b></p>	<p><b>Component 1&amp;2</b> <b>Phobias &amp; Fears</b> AO1, AO2 &amp; AO3 portfolio building Observational drawing, pencil tone, biro, acrylic and oil paint, mixed media  AO4 planning and completion. Including some photography. Baseline assessment plus 1 x Assessed Project Piece (1,2,3,4)</p>		<p><b>Component 1&amp;2</b> <b>Ideas, skills and portfolio building</b> Acrylic Paint, Oil Paint, mixed media collage, sculpture &amp; Clay 1 x Assessment plus 1 x Assessed Project Piece (1,2,3,4)</p>		<p><b>Component 1&amp;2</b> <b>Human figure</b> AO1, AO2 &amp; AO3 portfolio building Observational drawing, pencil tone, biro, acrylic and oil paint, mixed media  AO4 planning and completion. Y10 Mock Exam (June) plus 1 x Assessed Project Piece (1,2,3,4)</p>		<p>1 x Y10 Mock Exam (June)  3 x Project Assessed Pieces &amp; 2 x Assessments</p>
<p><b>Y11 Hospitality &amp; Catering</b> <b>EQUAS Level 1/2 Hospitality &amp; Catering</b></p>	<p><b>NEA theory for coursework</b> <b>NEA Coursework Project Input</b> Exploring various nutrients such as different sources of protein, function of fats, the role of carbohydrates, dietary fibre etc. Ensuring students know and understand the different variables that effect a hospitality business such as sustainability, SWOT analysis, menu planning and presentation skills. Interim &amp; Final assessments of MOCK NEA Project + Y11 Mock Exam (Dec) (1,2,3)</p>	<p><b>NEA Level 2 Coursework</b> <b>Mock NEA project 2</b> Using a previous year's brief from the exam board, practise run through the coursework criteria. An opportunity to prepare students for the live coursework element with teacher feedback and practical skills revision. Assessment of mock NEA Project (1,2,3)</p>	<p><b>NEA Level 2 Coursework</b> <b>Mock NEA project 2</b> Using a previous year's brief from the exam board, practise run through the coursework criteria. An opportunity to prepare students for the live coursework element with teacher feedback and practical skills revision. Assessment of mock NEA Project (1,2,3)</p>	<p><b>NEA Level 2 Coursework</b> <b>NEA Coursework</b> Food preparation task based on a brief set by the exam board. This involves researching, planning, preparing of various dishes of a complex skill level concluded with a 3-hour cooking session to complete the cooking of 2 final dishes to demonstrate the skills developed. Assessments of NEA Y11 Mock Exam (March) (1,2,3)</p>	<p><b>Exam Paper LO1-4</b> <b>Unit 1 theory</b> For students that are re-sitting the exam or were unable to do the exam in Y10 they will focus on re-capping the theory content of LO1-4. 2 x mock question paper (1,2,3)</p>	<p>*Exam usually takes place at the end of HT5, the course is complete at this point.  For some students who completed the exam in Y10 they course will be completed in HT4, this will allow additional time to complete revision for core subjects.</p>	<p>2 x Mock Exams (Dec &amp; March)  Ongoing interim assessments of NEA coursework which contributes to the final NEA grade</p>





<p><b>Y11 Product</b> <b>AQA GCSE Design &amp; Technology</b></p>	<p><b>NEA Coursework</b> NEA Coursework Project Development of a brief and specification. Developing designs from an initial idea, development and modelling through to a final design. Planning the manufacture of the final product. Interim Assessments of NEA (1,2,3)</p>	<p><b>NEA Coursework</b> NEA Coursework Project Manufacturing of the final prototype implementing quality assurance and quality control. Manufacturing specification. Interim Assessments of NEA Y11 Mock Exam (Dec) (1,2,3)</p>	<p><b>NEA Coursework</b> NEA Coursework Project Testing and evaluating the final prototypes in order to suggest modifications and further developments before commercial manufacturing. Final Assessments of NEA (1,2,3)</p>	<p><b>Exam Paper</b> Exam Theory Revisiting the exam topics covered over the course. Addressing any misconceptions, lacking skills etc. Exam techniques. Interim Assessments of NEA Y11 Mock Exam (March) (1,2,3)</p>	<p><b>Exam Paper</b> Exam Theory Revisiting the exam topics covered over the course. Addressing any misconceptions, lacking skills etc. Exam techniques. Interim Assessments of NEA Y11 Mock Exam (March) (1,2,3)</p>	<p>*Exam usually takes place at the end of HT5, the course is complete at this point.</p>	<p>2 x Mock Exams (Dec &amp; March)  Ongoing interim assessments of NEA coursework which contributes to the final NEA GCSE grade</p>
<p><b>Y11 Art</b> <b>AQA GCSE Art &amp; Design</b></p>	<p><b>Component 1&amp;2</b> Developing skills Facial Feature Studies, Artist research - Leonardo Da Vinci &amp; Gunther Von Hagen, Self- Portrait Baseline &amp; 1 x Project based assessment (1,2,3,4)</p>	<p><b>Component 1&amp;2</b> Developing skills continued Acetate Stencil- drawing background and printing, Monoprint Self-Portrait, Atmospheric perspective, Student Choice Perspective piece Final Piece (1,2,3,4)</p>	<p><b>Component 1&amp;2</b> Identity Project A01,A02,A03, Portfolio building, Artist research, Observational drawing, Photography, Skill building, A04 planning &amp; completion. Artist research &amp; Portfolio review + Mock Exam (1,2,3,4)</p>		<p><b>Component 1&amp;2</b> Portfolio Review A01,A02,A03,A04 Review, planning &amp; completion of previous work, additional inputs as required. Portfolio review (1,2,3,4)</p>	<p>*All work is marked and grades to the exam board by the end of HT5, the course is complete at this point.  No Exam in 2021/22, students to use the time to add detail and breadth to their Component 1 work.</p>	<p>1 x Mock Exam (March)  HT3 &amp; HT4 work contributes to the Final GCSE Exam Grade</p>
<p><b>Y12 Product Design</b> <b>AQA A-Level Product Design 3D</b></p>	<p><b>NEA skills &amp; Exam</b> Mobile Phone Holder Project + Design History Theory Introduction to the course, beginning with the first skills project. Developing CAD/CAM skills to go through the design process to model, develop and manufacture a phone holder using laser cutting and polymers. Theory – Looking at the changes that have taken place through the years in terms of design and manufacture, why do products change? Exam Paper &amp; NEA Manufacturing Skills (1,2,3)</p>	<p><b>NEA skills &amp; Exam</b> Metal Work Skills Lamp Project + Materials and application Theory Introduction to metal work and metal manufacturing skills. Focus on demonstrating a range of different skills rather than designing, these include casting, forging, brazing, turning. Theory – looking at the different material categories and the different properties of a range of materials as well as how they can be processed. Exam Paper &amp; NEA Manufacturing Skills (1,2,3)</p>	<p><b>NEA skills &amp; Exam</b> Flat Pack Furniture + Human Factors, Smart &amp; Modern Materials Designing for a particular client looking at product analysis of existing products before designing and manufacturing a final children’s chair to be tested and evaluated. Theory – Human factors, designing for people with disabilities, ergonomics and anthropometrics + smart and modern materials. Exam Paper &amp; NEA Manufacturing Skills (1,2,3)</p>	<p><b>NEA Coursework</b> NEA Coursework Project + Theory Development of a self guided brief and specification. Developing designs from an initial idea, development and modelling through to a final design. Planning the manufacture of the final product. Interim Assessments of NEA + Exam Paper (1,2,3)</p>	<p><b>NEA Coursework</b> NEA Coursework Project + Theory Development of a self guided brief and specification. Developing designs from an initial idea, development and modelling through to a final design. Planning the manufacture of the final product. Interim Assessments of NEA + Exam Paper (1,2,3)</p>	<p><b>NEA Coursework</b> NEA Coursework Project + Theory Development of a self guided brief and specification. Developing designs from an initial idea, development and modelling through to a final design. Planning the manufacture of the final product. Interim Assessments of NEA + Mock Exam Paper (1,2,3)</p>	<p>1 x Mock exam in HT6 Regular HT assessments of theory content. 3 x Project feedback</p>
<p><b>Y12 Art</b> <b>AQA A-Level Art &amp; Design – Fine Art</b></p>	<p><b>Component 1</b> Mini Project 1 Exploring the work of existing artists, experimenting with a range of media, developing own ideas before moving on to creating own original outcomes. A01 Artist research, Interim overall grade &amp; Final project outcome (1,2,3,4)</p>		<p><b>Component 1</b> Skills Workshops A range of workshop activities including printing, pottery, painting skills, chalk/charcoal, laser cutting, plaster work &amp; image transfer techniques. Designed to build students skills and provide a greater breadth to the curriculum. A03 Trial outcomes (1,2,3,4)</p>		<p><b>Component 1</b> Personal Investigation Portfolio Beginning the personal investigation project, mind mapping and exploring possible directions for the project. A01 outcomes (1,2,3,4)</p>	<p><b>Component 1</b> Personal Investigation Portfolio Investigating the work or linked existing artists before beginning their own experimentation and development of ideas. A02 outcomes + Mock Exam (1,2,3,4)</p>	<p>1 x Mock exam in HT6 Regular 2 x HT assessments of project work</p>
<p><b>Y12 Photography</b> <b>AQA A-Level Art &amp; Design – Photography</b></p>	<p><b>Component 1</b> Mini Project 1 Exploring the work of existing artists, experimenting with a photography skill, planning their own photo shoot, developing ideas and creating original outcomes.</p>	<p><b>Component 1</b> Mini Project 2 Exploring the work of existing artists, experimenting with a photography skill, planning their own photo shoot, developing ideas and creating original</p>	<p><b>Component 1</b> Mini Project 2 Exploring the work of existing artists, experimenting with a photography skill, planning their own photo shoot, developing ideas and creating original outcomes.</p>	<p><b>Component 1</b> Personal Investigation Portfolio A01/A02 - Beginning the personal investigation project, mind mapping and exploring possible directions for the project. A01 outcomes (1,2,3,4)</p>	<p><b>Component 1</b> Personal Investigation Portfolio A02/A03 – Development of Ideas and editing of images working towards a final outcomes. A02 outcomes (1,2,3,4)</p>	<p><b>Component 1</b> Personal Investigation Portfolio A03/A04 – continued development and editing, final outcomes plus evaluation and analysis. A03 outcomes + Mock Exam</p>	<p>1 x Mock exam in HT6 Regular 2 x HT assessments of project work</p>

	A01 Artist research & Final project outcome (1,2,3,4)	outcomes. (building of exploring different skills from project 1) A01 Artist research & Final project outcome (1,2,3,4)	(building of exploring different skills from project 1 & 2) A01 Artist research & Final project outcome (1,2,3,4)			(1,2,3,4)	
Y13 Product Design AQA A-Level Product Design 3D	<b>NEA Coursework</b> NEA Coursework Project + Theory Manufacturing of the final prototype implementing quality assurance and quality control. Manufacturing specification. Interim Assessments of NEA + Exam Paper (1,2,3)	<b>NEA Coursework</b> NEA Coursework Project + Theory Manufacturing of the final prototype implementing quality assurance and quality control. Manufacturing specification. Interim Assessments of NEA + December Mock (1,2,3)	<b>NEA Coursework</b> NEA Coursework Project + Theory Manufacturing of the final prototype implementing quality assurance and quality control. Manufacturing specification. Interim Assessments of NEA + Exam Paper (1,2,3)	<b>NEA Coursework</b> NEA Coursework Project + Theory Testing and evaluating the final prototypes in order to suggest modifications and further developments before commercial manufacturing. Interim Assessments of NEA + Exam Paper (1,2,3)	<b>Exam Paper 1 &amp; 2</b> Exam Theory Revisiting the exam topics covered over the course. Addressing any misconceptions, lacking skills etc. Exam techniques. Interim Assessments of NEA (1,2,3)	*Exams take place during end of HT5, course is complete at this point.	2 x Mock exam in HT2 & HT4 Regular HT assessments of theory content. Interim marking of NEA coursework.
Y13 AQA A-Level Art & Design – Fine Art	<b>Component 1</b> Personal Investigation Portfolio Continued research and refinement & development of ideas A03 outcomes (1,2,3,4)	<b>Component 1</b> Personal Investigation Portfolio Trials of outcomes before creating final outcomes. A04 outcomes (1,2,3,4)	<b>Component 1</b> Personal Investigation Essay Investigation essay linked to the personal portfolio. Essay assessment (1,2,3,4)	<b>Component 1</b> Portfolio Review A01,A02,A03,A04 Review, planning & completion of previous work, additional inputs as required. Portfolio review + Mock exam (1,2,3,4)	<b>Component 2</b> Portfolio Presentation Mounting and presentation of all works as part of portfolio exhibition. Portfolio review (1,2,3,4)	*All work is marked and grades sent to Exam board by end of HT5, course is complete at this point.  No Exam in 2021/22, students to use the time to add detail and breadth to their Component 1 work.	1 x Mock exam in HT4 Regular 2 x HT assessments of project work